



# **England Handball Association**

## **Youth Rules and Regulations 2018-19**

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# 1 Table of Contents

|  |          |
|--|----------|
| <b>2 PLAYER ELIGIBILITY + AGE GROUPS:</b>    | <b>3</b> |
| <b>2.1 ELIGIBILITY</b>                       | <b>3</b> |
| 2.1.1 AGE CATEGORIES                         | 3        |
| 2.1.2 PLAYER CHECKS                          | 3        |
| 2.1.3 MULTIPLE TEAMS IN A YOUTH LEAGUE       | 3        |
| 2.1.4 PLAYER TRANSFERS AND NEW PLAYERS       | 3        |
| <b>3 ADMINISTRATION</b>                      | <b>4</b> |
| <b>3.1 PAYMENTS AND FEES</b>                 | <b>4</b> |
| 3.1.1 TOURNAMENT FEES                        | 4        |
| 3.1.2 FORFEITS AND WITHDRAWALS               | 4        |
| <b>4 MATCHES</b>                             | <b>5</b> |
| <b>4.1 GAME ADMINISTRATION</b>               | <b>5</b> |
| 4.1.1 CLASH OF KIT COLOURS:                  | 5        |
| 4.1.2 SCORE SHEETS:                          | 5        |
| <b>4.2 PLAYING OF GAMES</b>                  | <b>5</b> |
| 4.2.1 MATCH TIME                             | 5        |
| 4.2.2 TIME OUTS                              | 6        |
| 4.2.3 OVERTIME AND PENALTIES                 | 6        |
| <b>4.3 IN GAME SANCTIONS AND PUNISHMENTS</b> | <b>7</b> |
| 4.3.1 PLAYERS SUSPENSIONS:                   | 7        |
| 4.3.2 RED CARD + DISQUALIFICATION            | 7        |
| <b>5 LEAGUE STRUCTURE</b>                    | <b>7</b> |
| 5.1.1 POINT SYSTEM                           | 7        |
| 5.1.2 APPEALS/DECISION                       | 7        |

## 2 Player Eligibility and Age Groups:

### 2.1 Eligibility

#### 2.1.1 Age Categories

Player age groups can be found in the EHA Age group classification document on the England Handball website.

- Under 14 – Born on or after 01.09.2004 e.g. School Year 8+9
- Under 16 – Born on or after 01.09.2002 e.g. School Year 10 +11
- Under 19 – Year of Birth 2000 or after

Minimum age permitted per competition:

- Under 14 – 11 years old
- Under 16 – 13 years old
- Under 19 – 15 years old

All players require ITC's who have played or lived abroad, Please contact [transfers@englandhandball.com](mailto:transfers@englandhandball.com)

#### 2.1.2 Player checks

Normal player checks are applicable to Senior and Junior leagues, teams must have their Azolve system registration sheet with Photo verification available for referees to check.

Coaches from both teams meet before the start of the game and check player identity cards

#### 2.1.3 Multiple Teams in a youth league

Teams with a second or third team:

- Must nominate 7 players in each team who are unable to move from one team to the other. This list must be declared at the start of the season.
- At play-off stages all players are available from within a club, unless both teams have qualified.

#### 2.1.4 Player transfers and new players

New members/ registration of players can be added at any point. Once teams reach the play off stages, players are cup tied and unable to transfer to another team for the play offs and finals.

## **3 Administration**

### **3.1 Payments and Fees**

#### **3.1.1 Tournament fees**

Tournament fees are fixed at the start of the year and will be payable for each tournament to be played.

- Under 19 - £65
- Under 16 - £55
- Under 14 - £45

These must be paid a minimum of 5 days before the competition.

These costs are reflective of the provision of referees and the venue costs that are usable per level of competition.

#### **3.1.2 Forfeits and withdrawals**

If a team forfeits a tournament/competition date, the competition fee is still required.

If a team withdraws from a competition entirely, the next upcoming tournament fee is still required.

- **Teams withdrawing the week of competition will be fined a further £25.**



## 4 Matches

### 4.1 Game Administration

#### 4.1.1 Clash of kit colours:

The second named team would be required to change. A clash will be decided by the referees, Teams must be prepared with a second kit colour or organise in advance.

On tournament days players must compete in their team selected for that day.

#### 4.1.2 Score sheets:

It is the responsibility of the home team (1st named team) to ensure they have a score sheet filled out prior to the start of the match i.e. finding the opposition prior to their match to ensure the score sheet is filled before the game.

All teams must bring score sheets to their respective matches these can be downloaded here: <http://www.Englandhandball.com/refereeing>

### 4.2 Playing of games

#### 4.2.1 Match time

Matches have an allotted time in which they must be played in. Teams must be ready to play at the start of their allotted time

Failure to be prepared to play at the appropriate time will result in reduced match time.

Teams that fail to be ready to play at the correct time will forfeit their fixture 10:0 with 0 points.

The following game time slots are approved

- 20-minute match in a 25-minute window (no time outs)
- 25-minute match in a 35-minute window (time outs)
- 40-minute match in a 60-minute window
- 60-minute match in a 90-minute window



#### 4.2.2 Time outs

| <b>Game Length</b>                | Less than 20min<br>(i.e. single match with no half time) | Over 20 to 30 Min<br>(i.e. single match with no half time) | 2 halves<br>(up to 20min per half) | 2 halves<br>(over 20min per half) |
|-----------------------------------|--|--|------------------------------------|-----------------------------------|
| <b>Time outs allowed per team</b> | 0  | 1  | 2<br>(1 per half)                  | 3<br>(Normal IHF rules)           |

#### 4.2.3 Overtime and penalties

During tournaments with fixtures that require a result in the event of a draw the following protocol will apply.

- One-minute break after regular time
- Five minutes extra time
- Best of five penalties (the whole team must shoot before a player can shoot again)

For individual fixtures (e.g. Cup finals) the normal IHF rules apply.

## 4.3 In game sanctions and punishments

### 4.3.1 Players Suspensions:

|                          |                  |                 |
|--------------------------|------------------|-----------------|
| <b>Game Length</b>       | Under 30 minutes | Over 30 minutes |
| <b>Suspension Length</b> | One minute       | Two minutes     |

### 4.3.2 Red Card and Disqualification

In a tournament-based structure on a single day:

Direct red card plus blue card = player misses the next match automatically. In extreme situations, the competitions manager on call will be contacted for a disciplinary decision.

## 5 League Structure

### 5.1.1 Point system

- Win: 3 points
- Draw: 2 Points
- Loss: 1 Point
- Forfeit: 0 Points

In the event of a tie in any league table positions winners will be decided by

- Goal Difference
- Goals Scored
- Goal Conceded

### 5.1.2 Appeals/Decision

- Referee decisions are final
- There is no opportunity for appeal